

NewSimulatorFileUtil

# m\_scanner

+ NewSimulatorFileUtil()  
+ NewSimulatorFileUtil()  
+ ~NewSimulatorFileUtil()  
+ process\_textbuffer()  
+ process\_textbuffer()  
+ process\_entity()  
+ process\_hexstring()



NewSimulatorFile

- m\_version  
- m\_file  
- m\_mode  
- m\_depth  
- m\_tokens

+ NewSimulatorFile()  
+ ~NewSimulatorFile()  
+ Open()  
+ Discover()  
+ Mode()  
- process\_configuration\_token()  
- process\_rpt\_token()  
- process\_rpt\_info()  
- process\_rdr\_token()  
- process\_empty()